

# Hello, World!

## An Easy Intro to Python & Programming

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*Don't just buy a new video game, make one.*

*Don't just download the latest app, help design it.*

*Don't just play on your phone, program it.*

*No one is born a computer scientist, but with a little hard work and some math and science, just about anyone can become one.*

— Barack Obama

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- The **arguments** to our `print` call is just the **string** `"Hello, World"`.
- A string can be written with either single or double quotes, so this program does the same:

```
print('Hello, World!')
```

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# Variables

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x = 10
y = x + 2
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---

```
11 12
```

# Accepting User Input

The `input` function takes a prompt string, and returns the string the user types.

```
name = input('What is your name? ')\nprint('Nice to meet you', name)
```

Python provides a simple notation to write mathematical statements.

+	Addition
-	Subtraction
*	Multiplicaton
**	Exponentation
/	Division
//	Integer Division
%	Modulus (division remainder)

# Operators Example in Python REPL

```
>>> (4 + 3) * 6
```

```
42
```

```
>>> 4 ** 3
```

```
64
```

```
>>> 33 / 2
```

```
16.5
```

```
>>> 33 // 2
```

```
16
```

```
>>> 74 % 8
```

```
2
```

## Notice the Notation

The `>>>` symbol is used to indicate lines typed at the interactive interpreter (right side of repl.it). No need to type `>>>` yourself.

# Comments

**Comments** are a way for programmers to leave notes for others (and sometimes even themselves) in their code. In Python, you can write comments using the # symbol. Anything from # to the end of line will be ignored in Python.

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# This defines x to the value 10  
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```

## When should I leave comments in my code?

Python ignores comments, so you never *have* to leave comments in your source. However, if you feel that a piece of code needs explanation for other Python programmers to understand it, usually it's a good idea to leave a comment.

# The len Function

The `len` function takes a sequence (such as a string) and returns its length. For example:

```
>>> len("Jack")
4
>>> len("Hello World!")
12
```

# Another Kind of Equals

`==` is for **equality testing**. An expression `a == b` will be `True` iff `a` has the same value as `b`, `False` otherwise.



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```
name = input('What is your name? ')
print('It is', name == 'Jack',
      'that your name is the best.')
```

# Branching

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if condition:  
    # do something  
elif other_condition:  
    # do something else  
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```
name = input('What is your name? ')  
if name == 'Jack':  
    print('Your name is the best!')  
elif len(name) == 4:  
    print('Your name is 4 letters!')  
else:  
    print('Pleased to meet you', name)
```

# More Comparison Operators

<	Less than		<=	Less or equal		!=	Not equal
>	Greater than		>=	Greater or equal		is	Same instance

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```
age = int(input('What is your age? '))
if age < 0:
    print('I don\'t think so')
elif age <= 10:
    print('Wow! You\'re young!')
elif age != 16:
    print('Cool cool.')
else:
    print('Sweet sixteen.')
```

# Indentation Denotes Scope

In Python, indentation not only provides style to help yourself and others read your code, but also provides functionality by **denoting the scope of the operation**. Consider the following example:

```
# i was defined previously in this program
if i > 0:
    print("i is positive")
    if i % 2 == 0:
        print("i is even")
    print("hello")
print("goodbye")
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```

- 1 What will be printed if `i` is 3
- 2 What will be printed if `i` is -2
- 3 What will be printed if `i` is 4